Abstract

A commanding system for a computer. The system includes a memory storing a binding table that connects input to associated action, at least one binding in the binding table including an interface binding. The system also includes a processor in data communication with the

5   memory, the processor programmed to query each binding in the binding table, receive the interface binding associated with the binding; and generate a command interface based on the interface binding. The command interface is dynamically generated based on the information provided by the interface binding. Examples of command interfaces include toolbars and menus.